

AdColony iOS Pokkt Mediation

Prerequisites

- Supports AdColony version 2.6.0 and above.
 - Please create account at <http://www.adcolony.com/monetize/>.
 - Please download the AdColony iOS framework from this link: <https://github.com/AdColony/AdColony-iOS-SDK> and keep it inside project folder.
 - Register your App here and do the required settings for V4VC (rewarded video).
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Configuration in Application

- Add downloaded AdColony framework in your project folder.
- Downloaded Pokkt SDK package will have one folder "Mediation". Copy libAdColonyExtension.a file from this folder and keep it in your project folder.

Example: You need to add all these details in "**Additional mtouch arguments**". These option you can get it from project->options->iOS Build->"Additional mtouch arguments". So add "libAdColonyExtension.a", required framework for AdColony and AdColony.framework under Additional mtouch arguments like below:

```
-gcc_flags "-F${ProjectDir} -framework AdColony -framework AdSupport -  
framework CoreMedia -L${ProjectDir} -lAdColonyExtension -force_load ${ProjectDir}/  
libAdColonyExtension.a"
```

Code changes

- There is nothing to do in coding. Pokkt sdk will be taking care of everything.
- Now the last part, please declare this class name along with package name (fully qualified class name) in your Pokkt account Dashboard for AdColony network setting.